# Masked Autoencoders Are Scalable Vision Learners 

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## Outline

- Background
- Method
- Experiments

■ Conclusion

## Background



## Transformer

- Attention
- Embedding

Input

Embedding

Queries

Keys

Values

Thinking


Machines
$\mathrm{X}_{2} \square|\square| \square$

$W^{Q}$

$\mathbf{W}^{K}$


Wv

## Transformer

- Attention
- Formulation

$$
\operatorname{Attention}(Q, K, V)=\operatorname{softmax}\left(\frac{Q K^{T}}{\sqrt{d_{k}}}\right) V
$$

## Transformer

- Attention
- Pipeline

Embedding

Queries

Keys

Values

## Score

Divide by $8\left(\sqrt{d_{k}}\right)$

Softmax

Softmax
X
Value

Sum

Thinking


14
0.88


$$
\mathrm{q}_{1} \cdot \mathrm{k}_{2}=96
$$12

$$
0.12
$$

$\mathbf{v}_{2} \square \square$

$\mathbf{Z}_{2}$


## Transformer

- Attention
- Multi-head Attention
- Concat results of multiple attention module
- FC to generate final result
- Positional Embedding
- Embed position information (usually sine)
- Embedding = Word Embedding + Positional Embedding


## Transformer

- Structure



## BERT

- Find a better Representation (Embedding)



## BERT

- Unsupervised Pretraining
- Task: Masked Language Model



## BERT

- Structure
- Sequential Transformer Encoder
- That's why Bi-directional



## Structure

Vision Transformer (ViT)



BEIT

- Structure



## MAE

- Structure



## Question

- What makes masked autoencoding different between vision and language?
- Transform Structure matters
- Information Density Gap
- BERT: mask few words
- MAE: drop a lot of patches (~75\%)
- Decoder Design

■ NLP: reconstruct words $\rightarrow$ semantic

- Decoder can be trivial (like MLP)
$\square$ CV: reconstruct pixels $\rightarrow$ less semantic
- Decoder is more important


## Details

- Encoder

■ Only takes unmasked patches

- Decoder
- Take all patches
- Light-weight (far smaller than encoder)
- Only used in pretraining stage
- Reconstruction Target
- MSE on masked patches


## Visual Results



Figure 2. Example results on ImageNet validation images. For each triplet, we show the masked image (left), our MAE reconstruction ${ }^{\dagger}$ (middle), and the ground-truth (right). The masking ratio is $80 \%$, leaving only 39 out of 196 patches. More examples are in the appendix. ${ }^{\dagger}$ As no loss is computed on visible patches, the model output on visible patches is qualitatively worse. One can simply overlay the output with the visible patches to improve visual quality. We intentionally opt not to do this, so we can more comprehensively demonstrate the method's behavior.

## Quantitive Results

■ Compared to Self-supervised

| method | pre-train data | ViT-B | ViT-L | ViT-H | ViT-H |
| :--- | :--- | :---: | :---: | :---: | :---: |
| 448 |  |  |  |  |  |
| scratch, our impl. | - | 82.3 | 82.6 | 83.1 | - |
| DINO [5] | IN1K | 82.8 | - | - | - |
| MoCo v3 [9] | IN1K | 83.2 | 84.1 | - | - |
| BEiT [2] | IN1K+DALLE | 83.2 | 85.2 | - | - |
| MAE | IN1K | $\underline{83.6}$ | $\underline{85.9}$ | $\underline{86.9}$ | $\mathbf{8 7 . 8}$ |

Good and Scalable

## Quantitive Results

- Compared to Supervised



## Properties

Mask Ratio


## Ablation Study

| blocks | ft | lin |
| :---: | :---: | :---: |
| 1 | 84.8 | 65.5 |
| 2 | $\mathbf{8 4 . 9}$ | 70.0 |
| 4 | $\mathbf{8 4 . 9}$ | 71.9 |
| 8 | $\mathbf{8 4 . 9}$ | $\mathbf{7 3 . 5}$ |
| 12 | 84.4 | 73.3 |

(a) Decoder depth. A deep decoder can improve linear probing accuracy.

| case | ft | lin |
| :--- | :---: | :---: |
| pixel $($ w/o norm $)$ | 84.9 | 73.5 |
| pixel (w/ norm) | $\mathbf{8 5 . 4}$ | $\mathbf{7 3 . 9}$ |
| PCA | 84.6 | 72.3 |
| dVAE token | 85.3 | 71.6 |

(d) Reconstruction target. Pixels as reconstruction targets are effective.

| $\operatorname{dim}$ | ft | $\operatorname{lin}$ |
| :---: | :---: | :---: |
| 128 | $\mathbf{8 4 . 9}$ | 69.1 |
| 256 | 84.8 | 71.3 |
| 512 | $\mathbf{8 4 . 9}$ | $\mathbf{7 3 . 5}$ |
| 768 | 84.4 | 73.1 |
| 1024 | 84.3 | 73.1 |

(b) Decoder width. The decoder can be narrower than the encoder (1024-d).

| case | ft | lin |
| :--- | :---: | :---: |
| none | 84.0 | 65.7 |
| crop, fixed size | 84.7 | 73.1 |
| crop, rand size | $\mathbf{8 4 . 9}$ | $\mathbf{7 3 . 5}$ |
| crop + color jit | 84.3 | 71.9 |

(e) Data augmentation. Our MAE works with minimal or no augmentation.

| case | ft | lin | FLOPs |
| :--- | :---: | :---: | ---: |
| encoder w/[M] | 84.2 | 59.6 | $3.3 \times$ |
| encoder w/o [M] | $\mathbf{8 4 . 9}$ | $\mathbf{7 3 . 5}$ | $\mathbf{1 \times}$ |

(c) Mask token. An encoder without mask tokens is more accurate and faster (Table 2).

| case | ratio | ft | lin |
| :--- | :---: | :---: | :---: |
| random | 75 | $\mathbf{8 4 . 9}$ | $\mathbf{7 3 . 5}$ |
| block | 50 | 83.9 | 72.3 |
| block | 75 | 82.8 | 63.9 |
| grid | 75 | 84.0 | 66.0 |

(f) Mask sampling. Random sampling works the best. See Figure 6 for visualizations.

## Transfer Learning

|  |  | APbox |  | APmask |  |
| :--- | :--- | :---: | :---: | :---: | :---: |
| method | pre-train data | ViT-B | ViT-L | ViT-B | ViT-L |
| supervised | IN1K w/ labels | 47.9 | 49.3 | 42.9 | 43.9 |
| MoCo v3 | IN1K | 47.9 | 49.3 | 42.7 | 44.0 |
| BEiT | IN1K+DALLE | 49.8 | $\mathbf{5 3 . 3}$ | 44.4 | 47.1 |
| MAE | IN1K | $\mathbf{5 0 . 3}$ | $\mathbf{5 3 . 3}$ | 44.9 | 47.2 |

Table 4. COCO object detection and segmentation using a ViT Mask R-CNN baseline. All entries are based on our implementation. Self-supervised entries use IN1K data without labels. Mask AP follows a similar trend as box AP.

| method | pre-train data | ViT-B | ViT-L |
| :--- | :--- | :---: | :---: |
| supervised | IN1K w/ labels | 47.4 | 49.9 |
| MoCo v3 | IN1K | 47.3 | 49.1 |
| BEiT | IN1K+DALLE | 47.1 | 53.3 |
| MAE | IN1K | $\mathbf{4 8 . 1}$ | $\mathbf{5 3 . 6}$ |

Table 5. ADE20K semantic segmentation (mIoU) using UperNet. BEiT results are reproduced using the official code. Other entries are based on our implementation. Self-supervised entries use IN1K data without labels.

## Conclusion

■ Simple Masked Autoencoder works

- Rethinking Model or Data
- Effective Training Tricks and Well-organized paper


## Thanks

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